



Florida Southern College Intramural Disc Golf Rules

General Information

- 1) All participants must have their current valid FSC ID card with them
- 2) All participants must arrive to the playing surface 15 minutes before game time

Rosters

Adding players to rosters is allowed in all team competition. The player must bring his/her FSC ID card to the team's game to be added to the roster. The player must check in with the IM Staff and then they will be added to the roster. Players can be up to when playoffs start. Rosters are frozen after the teams last regular season game. After a player is added at the game-the following day the office will check to make sure the player is legal, if the player is found to be illegal the team will forfeit any games that the illegal player participated.

Eligibility Requirements

Intramurals are open to current FSC students, faculty, and staff with FSC ID. All current full-time students, faculty and staff regularly enrolled in any department of Florida Southern College are eligible to enjoy all Intramural activities. Participants shall remain eligible until they graduate, withdraw or fail to comply with the rules of eligibility. This privilege may also be revoked/suspended by the Intramural Advisory Council or the Assistant Director for just cause at their discretion. Participation in the Intramural program is entirely voluntary and is a privilege, not a right. All full-time students (twelve or more hours per semester constitute a full-load) are eligible to enter into any intramural activities provided they do not break any other eligibility policies listed in this Article. Any part-time student is eligible to participate in Intramural activities provided he or she meets all of the following criteria:

- Is pursuing a degree during the year in which he/she is classified as a part-time student.
- Is enrolled in a departmental day course offered by the college to earn credit for graduation.
- Has paid the college activity fee.
- Received approval from the Assistant Director of Intramural Sports

For any questions regarding a varsity athlete, club athlete or professional athlete, etc. and their eligibility within the Intramural Sports program, please refer to the Intramural Sports Participant Manual. This manual can be found on the Wellness Website or on IMLeagues.

If an Intramural employee determines that an individual is attempting to check in with false identification in order to participate in an Intramural activity, the ID will be **confiscated** and that individual will not be allowed to play. If it is determined the participant used improper identification, the team will forfeit any contest the person participated in. In addition, any individual caught trying to check in with an ID card that is not his/her own has jeopardized themselves and the owner of the ID to disciplinary action by the college. Non-FSC students are not eligible to participate in the Intramural program. Any non-student found to be participating will cause the team he participated with to forfeit any contests he participated in. Additionally, the forfeited games will result in a Sportsmanship Score of zero being averaged into the team's overall Sportsmanship Rating.

Weather Cancellation

In the event of inclement weather, decisions regarding playing conditions will not be made before one hour prior to the day's first game. Teams should not **assume** that games are cancelled. The Office will try to contact captains if games have been cancelled. We will also post information on our Facebook page "FSC Intramural Sports" or intramural website. The office will also try to send emails out to all captains before the game is supposed to start. Games will be postponed for the following weather related reasons:

- Lightning. All outside activities will be cancelled when lightning is seen or thunder is heard. We will wait a minimum of 30 minutes from the last observed lightning or thunder before resuming activities.
- Tornado/hurricane watch or warning is issued for the Lakeland area.
- When rain or hail makes an outside field unsafe.

If a contest is postponed due to weather, the Assistant Director will attempt to reschedule the game.

Equipment

Participants are highly encouraged to have their own discs for this tournament. The Intramural Staff will have a limited number of discs for participants to use.



Team Breakdown

Teams consist of two participants (2M or 2W or 1M/1W for CoRec). Both participants must be present at all times for the team to participate. Teams will be paired with another team while participating and completing the course. Team A will keep score for Team B and Team B will keep score for Team A.

Rules

- 1) Disc Golf is played like ball golf, using flying discs.
- 2) One stroke is counted each time the disc is thrown, and when a penalty is incurred. The team with the lowest score at the end of the tournament will be declared the winners.
- 3) Throws must be completed within the designated tee areas.
- 4) Wait until all players have thrown before walking to the basket.
- 5) The team with the fewest strokes on the previous hole is first to tee off. After teeing off, the player whose disc is farthest from the hole always throws first.
- 6) A run-up and normal follow-through, after release, is allowed when you are throwing further than 10 yards from the hole. Inside 10 yards, a player may not step past his-her lie. Falling or jumping putts are not allowed inside 10 yards.
- 7) A disc that comes to rest inside the disc pole whole basket or chains constitutes successful completion of that hole. A disc that comes to rest on top of the pole hole does not constitute a successful hole, or completion of that hole.
- 8) Both players will throw from their respective lie, then the team chooses which of the resulting lies to continue play from, until the hole is complete.
- 9) A team may take a reasonable amount of time to pick which lie they want before the 30-second play clock starts.
- 10) A lie that is picked up without being marked is gone forever; the team must throw from the other lie. If the second lie is picked up, it must be replaced in accordance with the PDGA rules. All lies must be marked according to the PDGA rules.
- 11) If the first player throws from the wrong lie, the second player may still throw from the correct lie.

Intramural Staff

Intramural Disc Golf is a self-officiated sport. However, there will be a supervisor present at the tournament. Intramural Staff members will not make decisions regarding game rules, but will enforce department policies and ensure the safety of all participants and spectators.