

Florida Southern College 2011 Tailgate Triathlon Rules

1. What is Tailgate Triathlon?
 - a. Tailgate Triathlon is a day event in which teams of 2 will participate in corn hole, ladder golf & washers. The event will be an all day event. Food and drinks will be served.
 - b. This event will be the weekend before dead week. This is a great event to participate in before finals.
2. Registration Information
 - a. All teams must register as a pair thru the registration website.
 - b. If teams are participating for all sports points, please note this on your registration form.
 - c. Any questions please contact the intramural coordinator or visit the intramural website at www.flsouthern.edu/wellness/intramurals.
3. **Corn Hole Rules**
 - a. Cornhole Boards
 1. Place on a flat surface 27 feet apart (front to front).
 2. The cornhole board surface should be 2' x 4'.
 3. A 6" hole, centered 9" from the back and 12" from either side
 - b. Cornhole Bags
 1. There should be 8 bags, 4 bags of each color.
 2. Each bag should be 6 inches by 6 inches and have 1 pound of corn inserted into each bag.
 - c. Point System
 - 3 points for a cornhole bag that goes through the hole.
 - 1 point for a cornhole bag that is on the playing surface.
 - 1 point for a cornhole bag that is hanging into the hole.
 - 1 point for a cornhole bag that is hanging off the edge but not touching the ground.
 - 0 points for a cornhole bag that is on the playing surface, but also touching the ground.
 - 0 points for a cornhole bag that is hanging off the front edge and is resting on a cornhole bag that is on the ground. If you can remove the bag on the ground without the one on the board falling then a point is given.
 1. The team with the highest round score, adds the difference of the two scores to their game score.
 2. The team who wins the round is given honors to throw first in the next round.
 3. If both cornhole teams have the same round score then the game score stays the same and honors stays with the team who had it the previous round.
 - d. **Cornhole Fouls**
 1. A cornhole player's foot goes past the foot foul line. (front of the cornhole board)
 2. A Player goes out of turn.

- The throw the foul occurs on is voided. If the bag is on the board remove it.

e. Game Play

1. In doubles play partners shall stand at opposite cornhole boards on the same side. In singles play both players will throw from the same board.
2. Each cornhole team will have 4 bags of one color.
3. All 8 cornhole bags begin at one end.
4. A coin flip or rock/paper/scissors determines which cornhole team has honors in round one.
5. The team who has honors will begin play by throwing a cornhole bag at the opposite cornhole board.
6. A cornhole player may throw from anywhere behind the front of the cornhole board they are throwing from.
7. Alternate throws between the two opponents until all 8 cornhole bags have been thrown.
8. If a cornhole bag hits the ground then bounces up onto the board, remove that bag for it does not count.
9. Count the points scored during the round. If no team has reached the 21 point mark start the next round until a team reaches 21. The team that scores the highest amount of points on the previous round will have honors.

4. Ladder Golf Rules

a. Playing the Game:

1. Prior to game play a line must be set 5 paces from the ladder. This is the called the toss line. The official toss line is 15 feet away but most players measure 5 paces from the game ladder to set the toss line.
2. Ladder Golf is played in rounds, each round consists of all players tossing 3 bolas. A coin toss is used to decide which player or team will toss first.
3. Games are played to an exact total of 21. In order to win, a player must be the only one to score exactly 21 points after the completion of a round. If a player goes over the exact point total, that player's points for that round do not count.
4. In case of a tie, the players that tie will play as many overtime rounds as needed until one player ends a complete round 2 points ahead of the other player.

b. Scoring

1. After all teams have tossed all their bolas, scoring is determined by the bolas that are still hanging from the steps. Bolas that were knocked off during the round do not count.
2. The top step is worth 3 points, the middle step is worth 2 points and the bottom step is worth 1 point. Players can score an additional bonus point if they have all 3 bolas on one step or have a bolas on each level.

5. Washers Rules

a. Basic Rules

1. Scoring is 1 point for being on the board, 3 points if you are leaning over the edge of the cup and 5 if you are in the cup.
2. Place your boards so that the distance is 21 feet to the center of the opposite cup from the back of your board. The back of the board is where you will stand when pitching your washers. When you have established this distance you can easily add eye hooks and a rope to your boards so you won't have to measure again.
3. To determine who will "pitch" first to start the game a player from each team will pitch one washer toward the opposite board and whoever gets closest to the hole will be the first to throw. This is called the "Diddle". After the game has started the person or team who scored last pitches first.
4. Playing the game: Player A will pitch their 4 washers (one at a time) toward the opposite board followed by player B. Scoring is determined after both players have pitched all of their washers. *Only 1 player/team may score per round but scores points for all washers that are closer than their opponents.* (a round is when each player has thrown all 4 washers). Equal points cancel each other (If team A pitches a 1 pt and a 5 point toss and Team B pitches a 1 pt then team A scores 5 points).
5. The winner is the 1st team to reach 21 points. If team or player A reaches 21 and team/player B has yet to pitch their washers then B is allowed to finish the round.